

Artificial Intelligence augmented Adaptive Learning Technology (ALT) An implementation model



Traditional Linear Path: Every Learner Sees All Content



Course sequence and timeline is fixed. (*About Adaptive Learning, 2015*)

Traditional Course that is typical today.

- All learners progress at the same pace
- Grades are he measure of achievements
- All learners progress through ALL of the materials
- Learning is punctuated with testing at the same time for all students
- No accommodation for learners who may be slower or faster than the established classroom pace.
- One-teacher-many-students

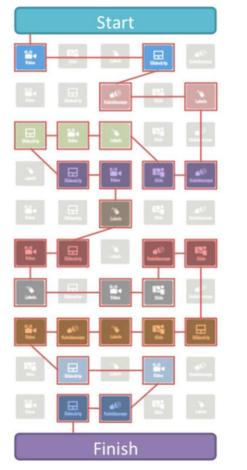


Traditional Linear Path: Every Learner Sees All Content



Course sequence and timeline is fixed. (*About Adaptive Learning, 2015*)

Typical Adaptive Learning Path: Based on Individual Mastery



The ALT reconfigures educational content per individual requirements (*About Adaptive Learning, 2015*)

Adaptive Learning Technology

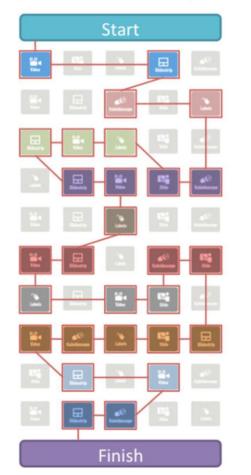
- Adaptive Learning Technology (ALT) allows the learner to rapidly progress through or skip content that they already know.
- Pre-testing is used as a tool to sequence learning materials
- Timeline is flexible based upon learner's ability to master the content.



Traditional Linear Path: Every Learner Sees All Content



Typical Adaptive Learning Path: Based on Individual Mastery

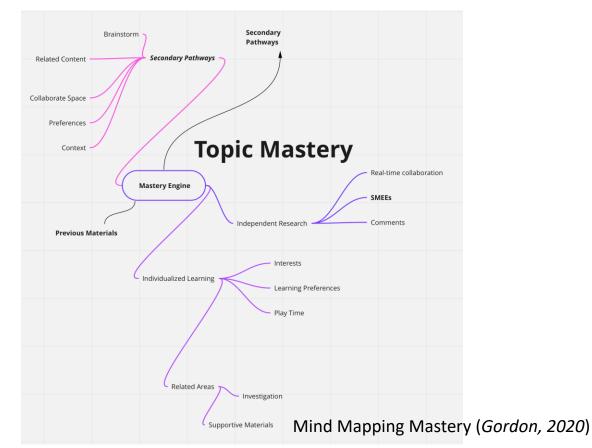


The ALT reconfigures educational content per individual requirements (*About Adaptive Learning, 2015*)

Al augmented Adaptive Learning Technology (AI/ALT)

Begins to resemble a *mind map* in supporting learner curiosity with full and evolving personalization .

- Mastery is the only measure
- Timelines and grade levels do not exist
- Content is expanded or contracted to suit each learner needs





AI/ ALT also provides a potential solution to *Bloom's 2 Sigma Problem*.

About Mastery

Blooms approach was composed of *Mastery Learning, elimination of timelines and One-on-one tutoring.*

This approach delivered improvements by a factor of two standard deviations, or two Sigma, in student performance.

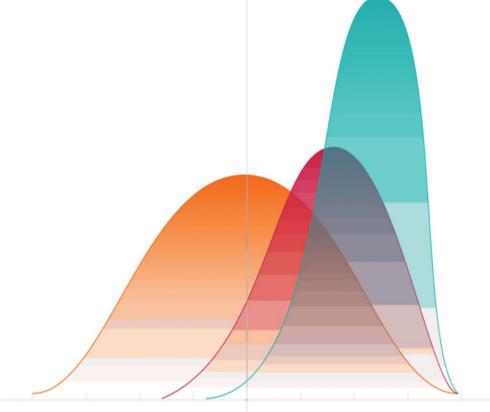


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Although deemed too expensive to implement at the time, AI/ALT now provides a means of accomplishing Blooms approach.



 Lecture
Mastery Learning
Individual Tutoring + Mastery Learning

Blooms Sigma 2 Problem, Mastery + Tutoring

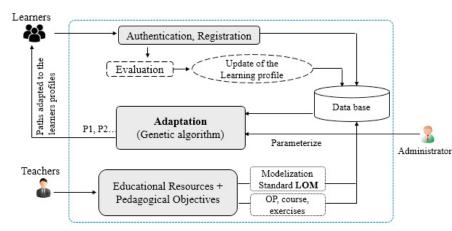
Achievement score

Benjamin Bloom studied an educational approach which significantly improved the effectiveness of the learning process (Bloom, 1984).

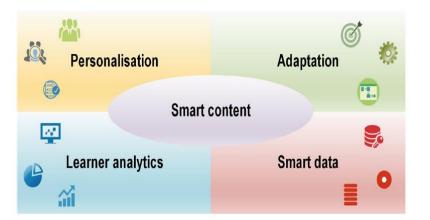


A literature review reveals numerous approaches to the personalization of the educational environment.



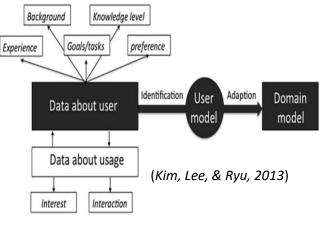


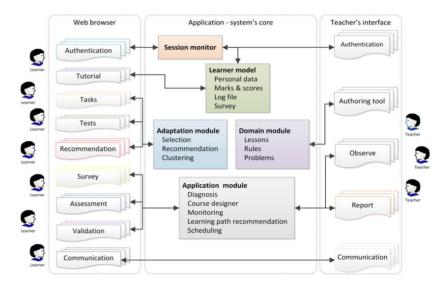
(Yarandi, Jahankhani, & Tawil 2013)



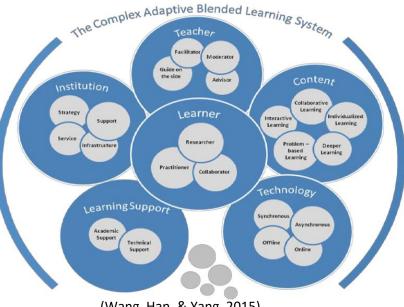
(Vesin, Mangaroska, & Giannakos, 2018)

A literature review reveals numerous approaches to the personalization of the educational environment.





(Klašnja-Milićević, Ivanović, Vesin, & Budimac, 2018).



References on final slide.

(Wang, Han, & Yang, 2015)



A market analysis reveals that there are variety of AI/ALT solution available today.



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www.cogbooks.com





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https://area9lyceum.com



In summary:

- AI/ALT is highly effective in solving Blooms Sigma 2 Problem
- There are a growing number of peer reviewed studies on AI/ALT
- Escalating variety of AI/ALT software companies with robust tools for education.



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- Escalating variety of AI/ALT software companies with robust tools for education.

So what is the issue? IMPLEMENTATION.



Traditional educational environments





Traditional Brick and Mortar Classroom One teacher to many students Typical e-learning Class environment One teacher to many students



Traditional educational environments



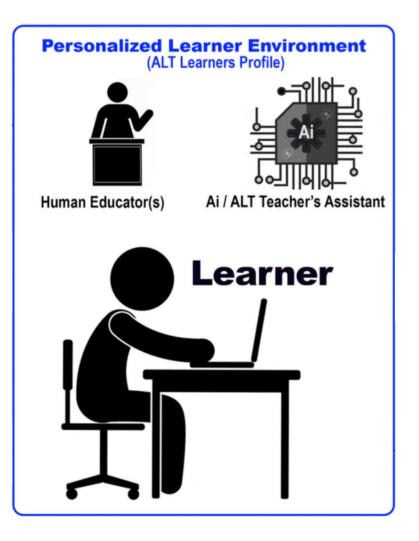


Traditional Brick and Mortar Classroom One teacher to many students Typical e-learning Class environment One teacher to many students

- Measured by grades
- Standardized timelines
- Standardized content
- One-teacher-to-many students model



Al augmented Adaptive Learning Technology replaces the traditional *oneto-many* educational environment with a a highly personalized student centric **one***teacher/ALT-to-one-student* model.



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Al augmented Adaptive Learning

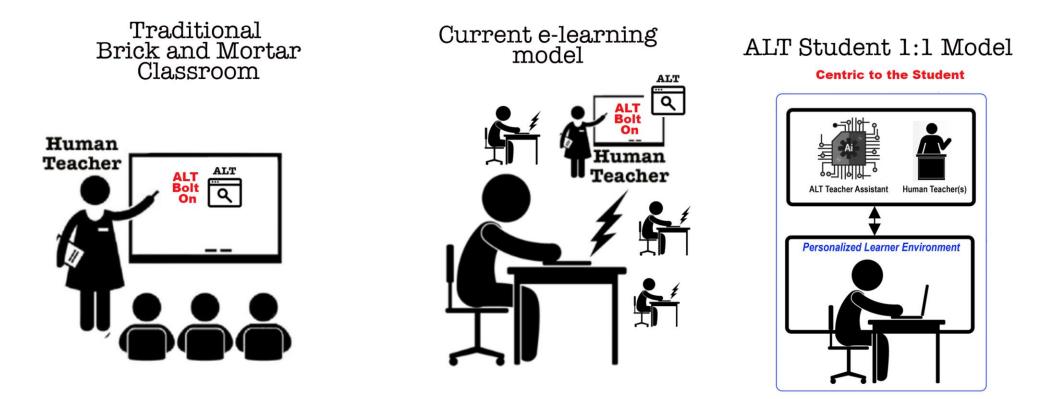
- Highly personalized
- Measures Mastery
- Supports Curiosity
- Understands Interests
- Timeline independent
- One-teacher/AI-to-one-student

Personalized Learner Environment (ALT Learners Profile)	
Human Educator(s)	Ai / ALT Teacher's Assistant
Learner	

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To date, AI/ALT has been *"bolted onto"* – the traditional educational model.



Simply bolting AI/ALT onto the existing education model fails to fully utilize the full power of this technology.



The 21st Century.

Our daily lives are a constant experience of one-to-one, personalized interactions.

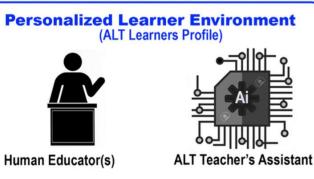
Contrast these daily experiences, indeed, expectations, with an educational model that was designed for a previous age, an age of *one-to-many*.

We can begin to imagine a new education model, a model which attends to the individual and molds itself to meet their personal educational needs.



Building a student centric environment with AI/ALT achieves many of the learners personalized support requirements.

The Gordon Model





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The Learner

The learner is central to the *Learner Centric* Adaptive Learning Model.

The Human Educator(s)

The instructor co-inhabits the *Personalized Learner Environment* along with the learner and the learner dedicated ALT.

The Adaptive Learning Technology System as Assistant Teacher

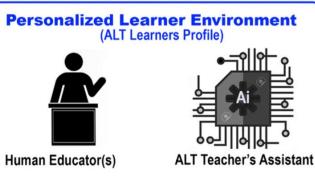
The ALT system handles all personalization and customization of content and one-to-one instructional elements.



Building a student centric environment with AI/ALT achieves many of the learners personalized support requirements.

But not all.

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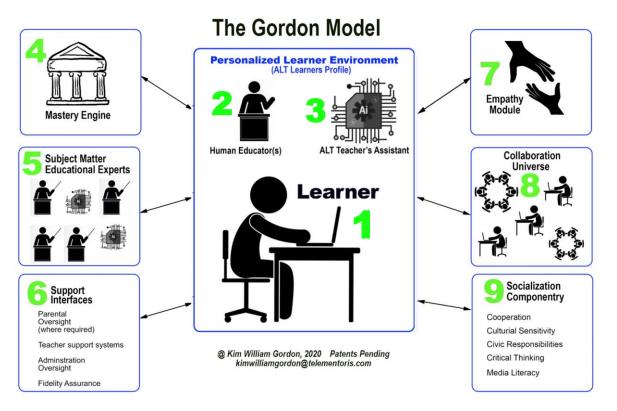
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Component 1: The Learner

The learner is central to the Learner Centric Adaptive Learning Model.

Component 2: The Human Educator(s)

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Component 3: The Adaptive Learning Technology System as Assistant Teacher The ALT system handles all personalization and customization of content and one-to-one

instructional elements.



Component 4: The Mastery Engine

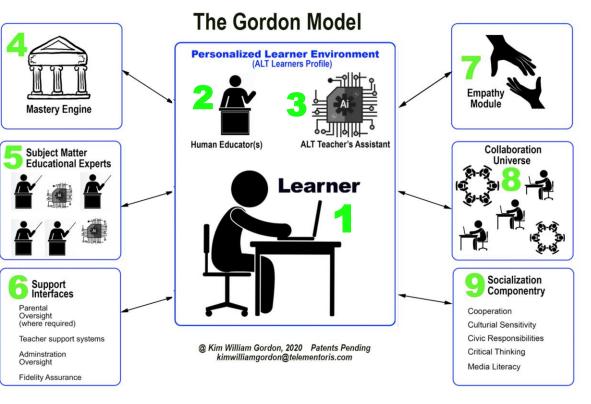
The *Mastery Engine* represents the central repository of all educational content it is a peer reviewed resource library that contains pre-test materials and mastery thresholds.

Component 5: The Subject Matter Educational Experts

The Subject Matter Educational Expert component (SMEE) provides learner access to a support team composed of both human and AI subject experts as required.

Component 6: Support Interfaces

The need for a fidelity assurance gateway to ascertain adherence training, technology assistance, instructional designers and content development.



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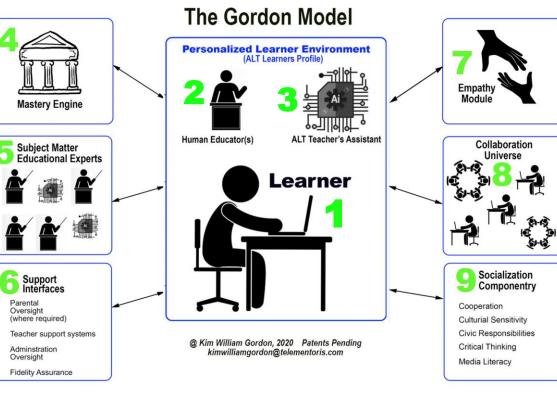
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Component 7: Empathy Module

A means of monitoring and reporting on the learners emotional and even physical state (wellbeing). This data could be used to flag conditions when intervention by outside professionals were required.

Component 8: The Peer / Collaboration Universe

The *Peer / Collaboration Universe* provides learner access to an extended team of learners exploring the same educational content.

Component 9: Socialization Componentry

Area would be utilized for student, peer and extended network interactions designed to facilitate personal growth, civility, mutual respect and compassion.



Empathy

Module

Collaboration

Universe

Socialization

Componentry

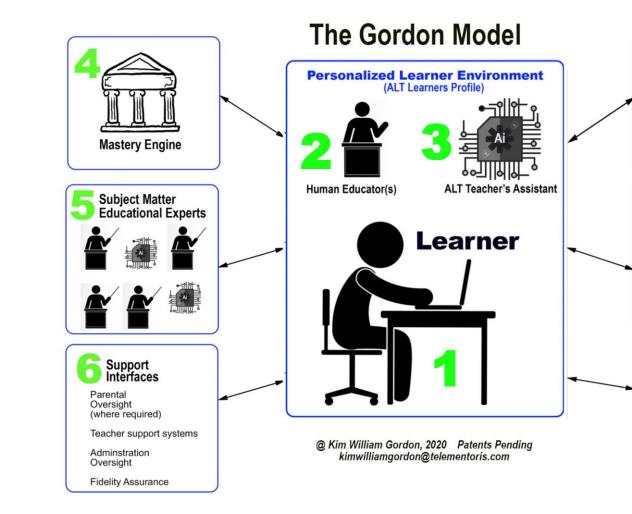
Cooperation

Culturial Sensitivity

Critical Thinking

Media Literacy

Civic Responsibilities



Results:

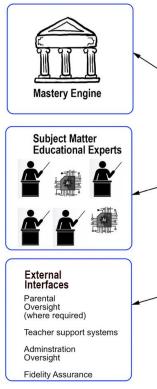
- Highly personalized
- Supports Mastery
- Provides emotional support when needed
- Connects a global network of learners
- Is supported by SMEEs
- Is driven by a common educational content library that is continuously peer reviewed and updated
- Supports the teacher in providing "just in time" education
- Creates an AI model that is dedicated to the individual
- The learner succeeds

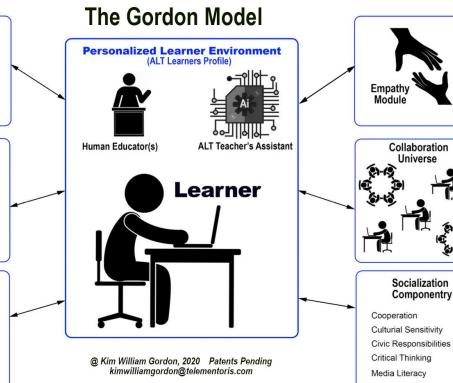


"[ALT] would have allowed me to follow my passion at my own pace. This system would have eliminated the feeling of me being a failure." - STUDENT08 comment, dissertation research "A conceptual design for an Adaptive Learning Technology Model" (Gordon, 2020)

design for an Adaptive Learning Technology Model" (Gordon, 2020)







Additional information

The organizational implementation of AI augmented Adaptive Learning Technology within a highly modified educational setting.

Synapsis:

http://bit.ly/KimWilliamGordonPhD Dissertation (open access): http://bit.ly/KimWilliamGordonPhDdissertation Overview of the implications of Adaptive Learning Technology: https://bit.ly/32ZdML1

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Thank you.



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